# **Know and Show Sombreros**

# Purpose

Children create wearable pieces of art by decorating newspaper hats, as a way to their knowledge of a question of interest.

# **Objective:**

The objective of this activity is to make wearable works of art that show children's understanding of a question of interest, such as the benefits of plants to people. This activity is both a creative arts project as well as an effective evaluation tool. If you make the hats as a pre- and post-test, you can note the difference between what the children included before, and after, the program.

### Time:

- 1 hour during the program pre-session
- 1 hour during the program post-session

## **Materials**

- 2-inch clear tape
- Newspaper
- Miscellaneous art supplies (markers, yarn, glitter, pipe cleaner, tissue whatever you can think of!)

#### Instructions:

This activity needs to be done twice – once during the program pre-session and once during the program post-session. The rationale behind this is that through comparing these activities, you will be able to identify a change in a group of children's knowledge or understanding of your program's subject of interest.

#### Make the Hat

- Place the middle of two large, square sheets of newspaper on the top of a student's head.
- Lay the rest of the paper flat against the student's head.
- Tape around the newspaper starting right over the ear, and continue wrapping until the tape goes all the way around the student's head.
- Curl up the edges of the newspaper to form the brim of the hat.

## Decorate the Hat

- During the pre-session, simply ask, without prompting, a question of interest related to your project goals, such as: what are the benefits that plants provide us? Or, what do plants need to grow? Encourage them to be creative, but do not offer suggestions or prompting.
- Encourage children to decorate their hats, with different art supplies, to show what they know.

### Describe the Hat

- When everyone's finished their hats, encourage them to show their creation and talk about what each decoration or item means.
- As they do this, jot down the numbers and range of responses.
- For example, when asked what plants need, children may show water drops, and a sun. Note those as examples of two different needs. Note, too, any misinformation you see presented.

## **Post-Session:**

- Repeat this activity again at the end of your program's session. Again, jot down the numbers and range of responses.
- Is there a difference? At the end of the session, are children able to identify more, or present a broader/deeper understanding of the plant world?
- For example, they may now note that plants need sun, water, nutrition, time to grow, a good location, and care.

You've just completed another evaluation method and most likely had some fun while doing it!

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